

Computer and Network Security

Lecture 9

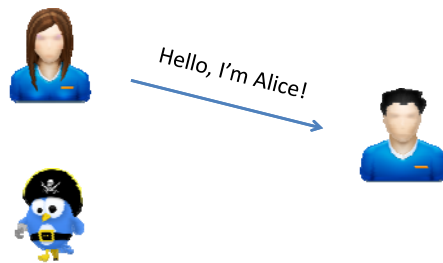
Authentication & Key Distribution

Outline

- Key Distribution Center
- Certification Authority
- Protocols & attacks

Authentication

- Bob Wants Alice to prove her identity to him
- 1st try: Alice says “Hello, I’m Alice!”



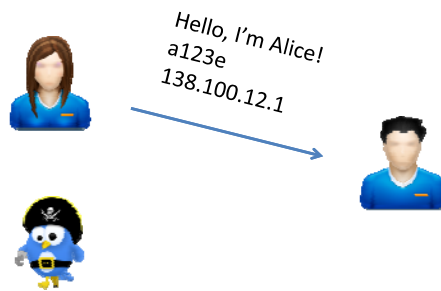
Authentication

- 2nd try: Alice says “Hello, I’m Alice!”
 - Within an IP packet containing her IP address



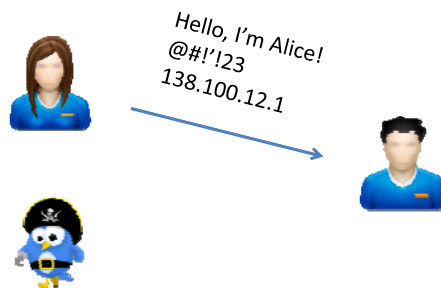
Authentication

- 3rd try: Alice says “Hello, I’m Alice!”
 - Within an IP packet containing her IP address
 - And her “secret” password



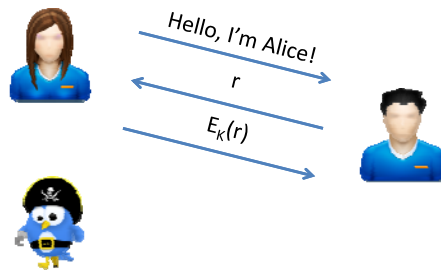
Authentication

- 4th try: Alice says “Hello, I’m Alice!”
 - Within an IP packet containing her IP address
 - And her “secret” password encrypted



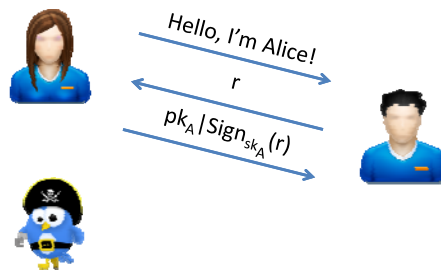
Authentication

- 5th try: Alice says “Hello, I’m Alice!”
 - Replies to a challenge using the key shared with Bob



Authentication

- 6th try: Can we use Public Keys?



Key Distribution

- Symmetric Crypto requires Alice and Bob to share a key
 - How to distribute the key securely?
- Asymmetric Crypto requires Alice and Bob to exchange their public keys
 - How to make sure that the right key is being used?



Trusted intermediaries

- Symmetric key problem:
 - How do two entities establish shared secret key over a distance?
- Solution:
 - Mutually trusted on-line key distribution center (KDC) acts as intermediary between entities
- Public key problem:
 - When Alice gets Bob's public key (from a web site, email), how does she know it is really Bob's?
- Solution:
 - Trusted off-line certification authority (CA)

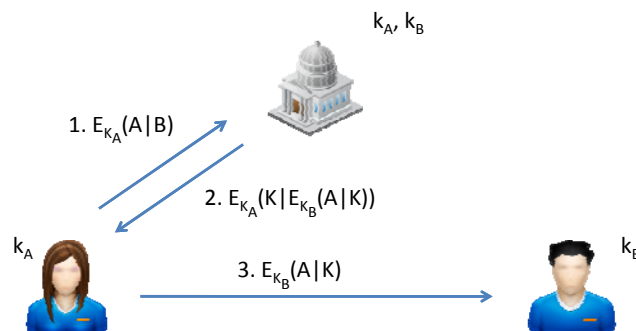
Key Distribution Center (KDC)

- Responsible for distributing keys to pairs of users (hosts, processes, applications)
- Each user must share a unique key with the KDC
 - Use this key to communicate with
 - Each master key is in some off-line fashion



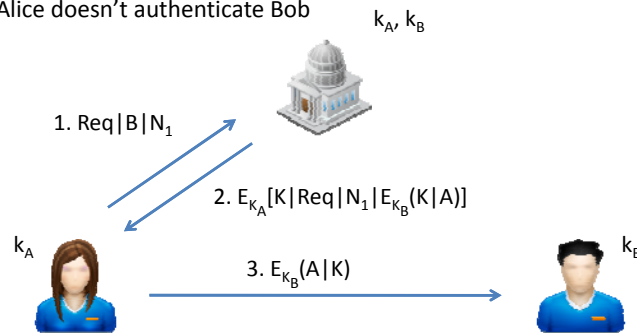
Key Distribution Center

- Remarks
 - Msg 2 is not tied to Msg 1
 - Any message is possibly old
 - Bob and Alice don't authenticate each other



Key Distribution Scenario

- Remarks
 - Msg 2 is tied to Msg 1
 - Msg 2 is fresh/new
 - Msg 1 and Msg 3 are possibly old
 - KDC doesn't authenticate Alice
 - Bob authenticates KDC
 - Alice doesn't authenticate Bob



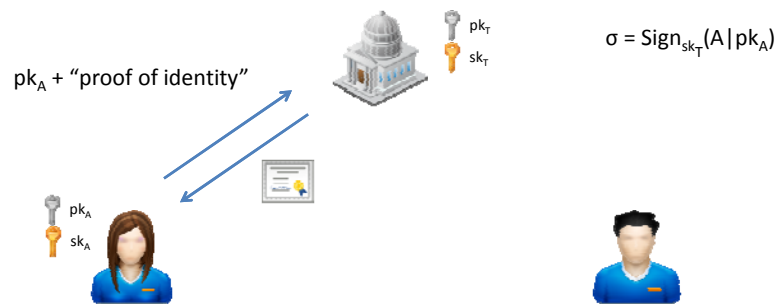
Public Key distribution

- Distribution of public key
 - Does not need to be secret
 - Need to be authentic
- Public announcement
 - E.g., in a newsgroup
 - Can be forged
- Public Key Certificates (PKCs)
 - Issued by Certification Authorities (CAs)
 - trusted
 - off-line



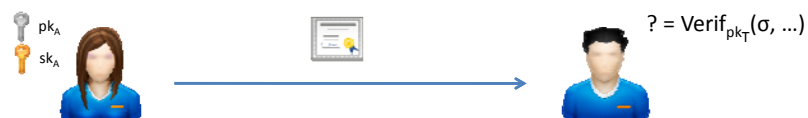
Certification Authority (CA)

- Binds public key to a specific entity
 - Alice registers its PK with CA
 - Provides “proof of identity” to CA
 - CA creates certificate binding Alice to this PK
 - signed with CA’s secret key



Certification Authority (CA)

- When Bob want to communicate with Alice
 - Get Alice’s certificate (from her or elsewhere)
 - Check for expiration
 - Use CA’s public key to verify the signature on Alice’s certificate
 - Check for revocation (we’ll talk about this later)
 - Extract Alice’s public key



What's in a Certificate?

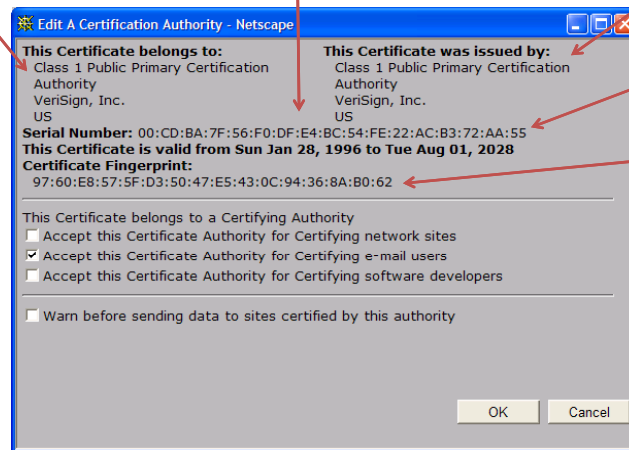
Info about the certificate owner

Serial number (unique per-issuer)

Info about the issuing CA

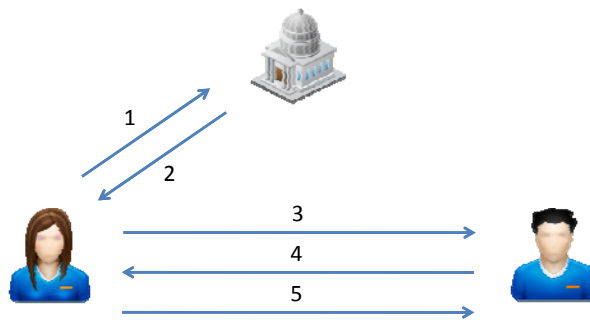
Validity dates

CA Signature



Needham-Schroeder Protocol (1978): 1st distributed security protocol

1. $A \rightarrow T: A|B|N_A$
2. $T \rightarrow A: E_{k_A}(N_A|B|K|E_{k_B}(A|K))$
3. $A \rightarrow B: E_{k_B}(A|K)$
4. $B \rightarrow A: E_K(N_B)$
5. $A \rightarrow B: E_K(N_B-1)$



Security?

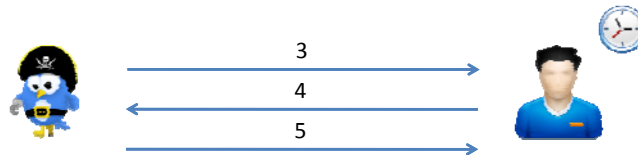
- Denning-Sacco Attack

- Eve recorded an old session for which session K is known to her

1. $A \rightarrow T: A|B|N_A$
2. $T \rightarrow A: E_{K_A}(N_A|B|K|E_{K_B}(A|K))$
3. $A \rightarrow B: E_{K_B}(A|K)$
4. $B \rightarrow A: E_K(N_B)$
5. $A \rightarrow B: E_K(N_{B-1})$

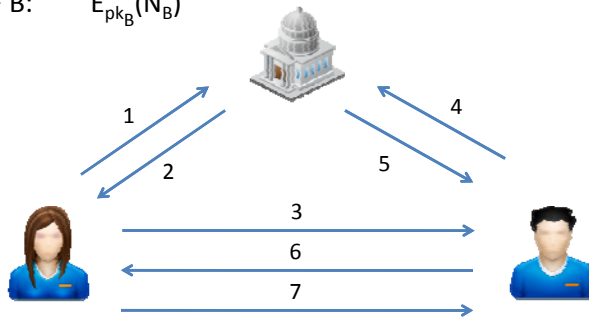
1. $E \rightarrow B: E_{K_B}(A|K)$
2. $B \rightarrow E: E_K(N_B)$
3. $A \rightarrow B: E_K(N_{B-1})$

- No freshness guarantee for message 3
- Can be fixed by adding timestamps



PK-based Needham-Schroeder Protocol

1. $A \rightarrow T: A|B$
2. $T \rightarrow A: \text{Sign}_{sk_T}(PK_B|B)$
3. $A \rightarrow B: E_{pk_B}(N_A|A)$
4. $B \rightarrow T: B|A$
5. $T \rightarrow B: \text{Sign}_{sk_T}(PK_A|A)$
6. $B \rightarrow A: E_{pk_A}(N_A|N_B)$
7. $A \rightarrow B: E_{pk_B}(N_B)$

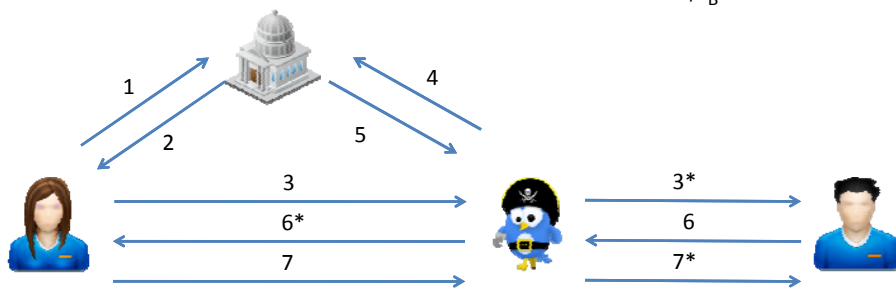


Security?

- PK delivery messages
 - Do not guarantee freshness of the public keys
 - How to solve it?
 - Timestamp in messages 2 and 5 or challenges in messages 1&2 and 4&5
 - Public Key Certificate:
 - assign expiration time/data to each certificate

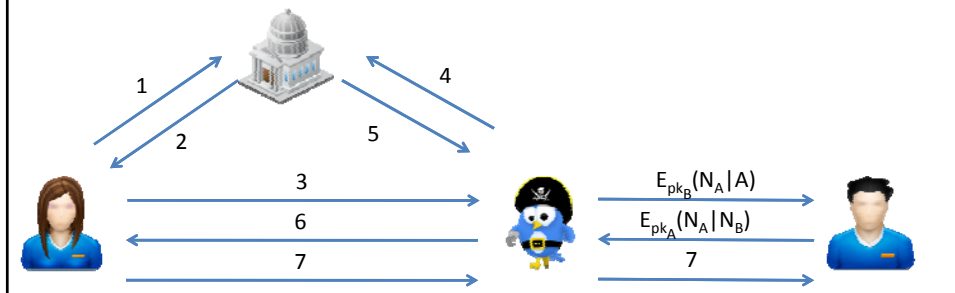
Impersonation by Interleaving (Lowe's attack)

1. $A \rightarrow T$: $A|B$
2. $T \rightarrow A$: $\text{Sign}_{sk_T}(PK_B|B)$
3. $A \rightarrow B$: $E_{pk_B}(N_A|A)$
4. $B \rightarrow T$: $B|A$
5. $T \rightarrow B$: $\text{Sign}_{sk_T}(PK_A|A)$
6. $B \rightarrow A$: $E_{pk_A}(N_A|N_B)$
7. $A \rightarrow B$: $E_{pk_B}(N_B)$



Impersonation by Interleaving (Lowe's attack)

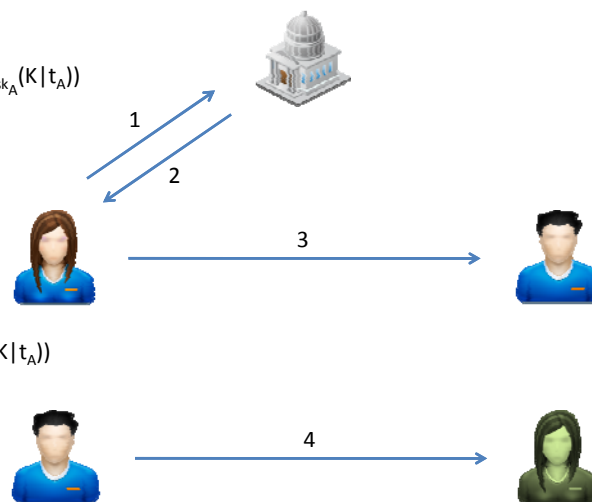
3. $A \rightarrow E: E_{pk_E}(N_A | A)$
4. $B \rightarrow T: B | A$
5. $T \rightarrow B: \text{Sign}_{sk_T}(PK_A | A)$
6. $B \rightarrow A: E_{pk_A}(N_A | N_B)$
7. $A \rightarrow B: E_{pk_B}(N_B)$



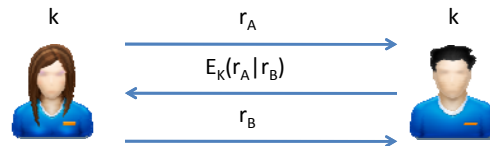
PK-based Denning Sacco Attack

1. $A \rightarrow T: A | B$
2. $T \rightarrow A: \text{Cert}_A | \text{Cert}_B$
3. $A \rightarrow B: \text{Cert}_A | E_{pk_B}(K | t_A | \text{Sign}_{sk_A}(K | t_A))$

4. $B \rightarrow C: \text{Cert}_A | E_{pk_C}(K | \text{Sign}_{sk_A}(K | t_A))$

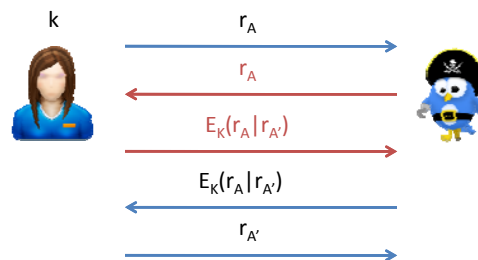


Reflection Attack



- Authentication through shared secret
 - Only who knows k can
 - Encrypt r_A
 - Decrypt r_B

Reflection Attack



- Fix
 - Use two different keys k_{AB} and k_{BA}
 - Remove symmetry
 - Msg identifiers, sender/receiver

Lessons learned?

- Designing **secure** protocols is hard
- **Many** documented failures in the literature
- Good protocols are already standardized
 - e.g., ISO 9798, X.509, ... – use them!
- Verifying security gets much harder as protocols get more complex
 - more parties, messages round

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Hints for a secure protocol

- Break symmetry
 - Identifiers
 - Message
 - Sender/Receiver
 - Nonces
 - Freshness
 - Must be unpredictable
 - Timestamp
 - Timeliness
 - Require clock synchronization
 - Counters
 - Stateful

