

# Computer and Network Security

## Lecture 4 Modern Block Ciphers

### Administrative

- Slides have been published!
  - <http://lsd.ls.fi.upm.es/lsd/education>
- Contact
  - [csorient@fi.upm.es](mailto:csorient@fi.upm.es)

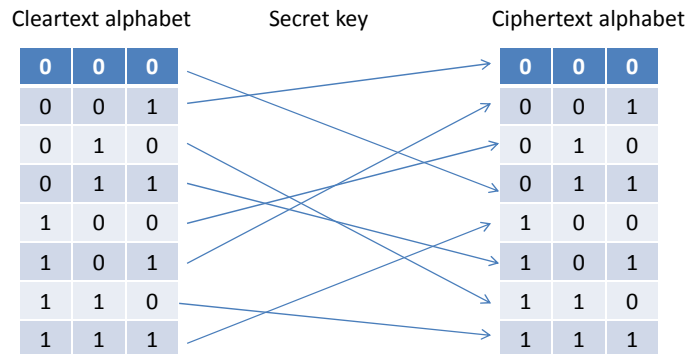
## Outline

- Block-ciphers
  - Feistel Network
- DES
  - Attacks
  - Variants
- AES
  - History and mode of operation

## Block Ciphers

- Encrypt/Decrypt data in blocks of  $N$  bits
  - E.g.,  $N=64$  or  $N=128$
- See each block as a character
  - Alphabet of size  $2^N$
- Convert a block of plaintext to a block of ciphertext
  - $2^N!$  such mappings
- A secret key indicates which mapping to use

## Example – N = 3



- Secret key = map cleartext  $\leftrightarrow$  ciphertext
- In general, with P alphabet symbols there are P! mappings
  - $2^3 = 8$  symbols  $\rightarrow 2^3! = 8! = 40320$  mappings

## Ideal Block Cipher

- Use any of the  $2^N!$  mappings
  - The key space would be extremely large
- But this would require a key of  $\log_2(2^N!)$  bits
- If N = 64
  - $\log_2(2^N!) \approx 10^{11}$  GB
- Infeasible!

## Practical Block Ciphers

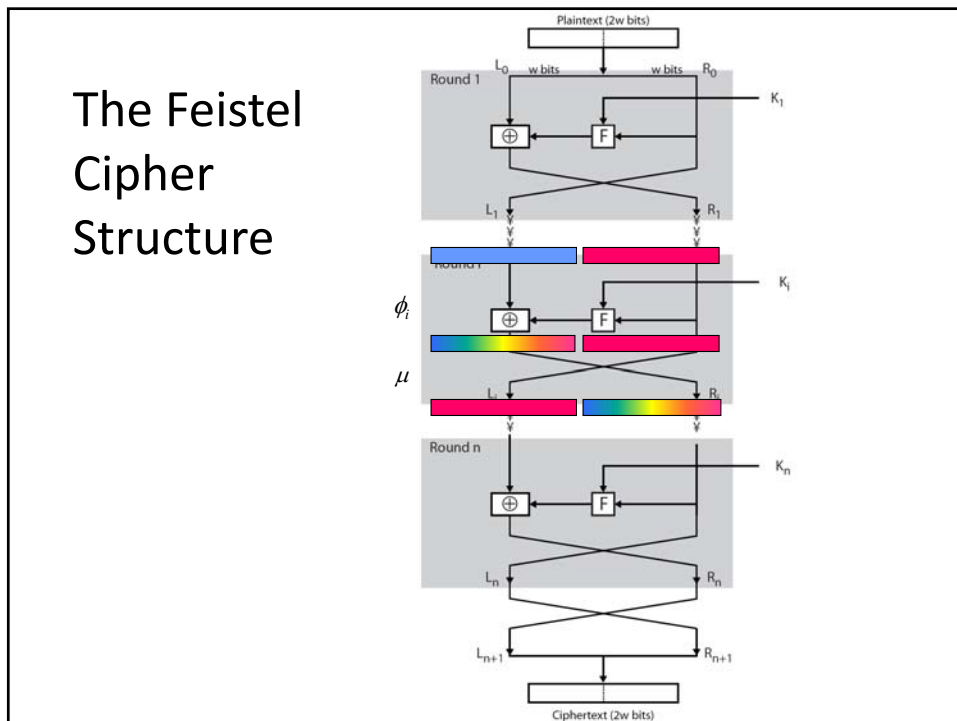
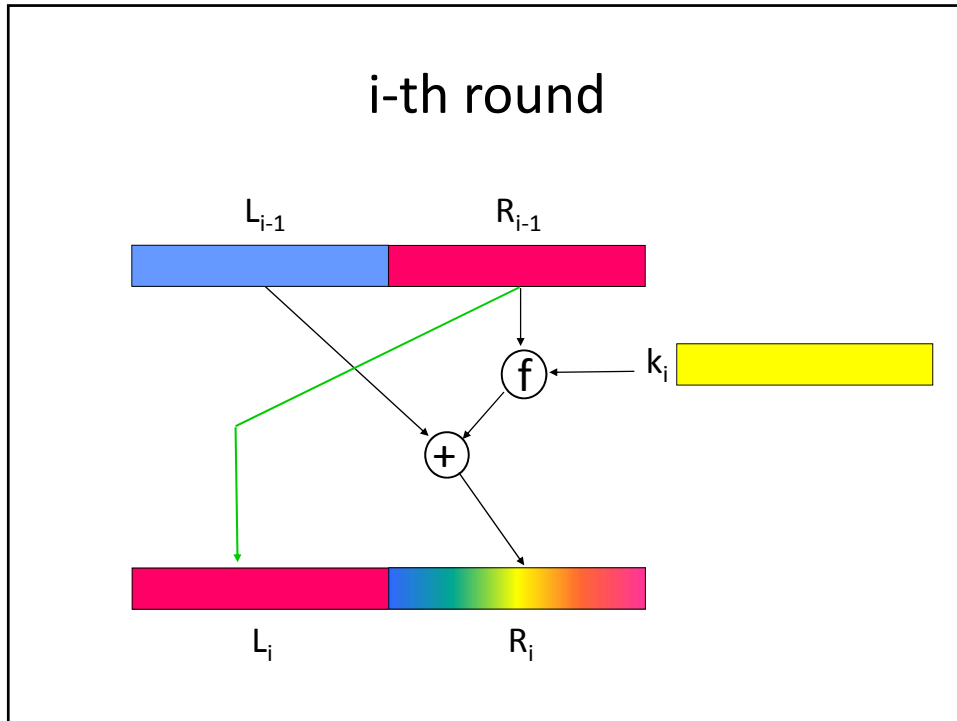
- Modern block ciphers use a key of  $K$  bits to specify a random subset of  $2^K$  mappings.
- If the selection of the  $2^K$  mappings is **random**, the resulting cipher will be a good approximation of the **ideal** block cipher.
- Shannon's Confusion and diffusion principle
  - A cipher should hide local parts in a language from the attacker
  - A cipher should mix around the different parts of the plaintext so that nothing is left in its original place.
- Horst Feistel's Cipher Structure (1973)

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## The Feistel Network

- Input
  - data block + key
- Algorithm
  - Repeat for  $r$  rounds
    - Compute a round key
    - Partition data block in two halves  $L$  and  $R$
    - $R$  does not change
    - $L$  goes through an operation that depends on  $R$  and the round key
    - Swap  $L$  and  $R$

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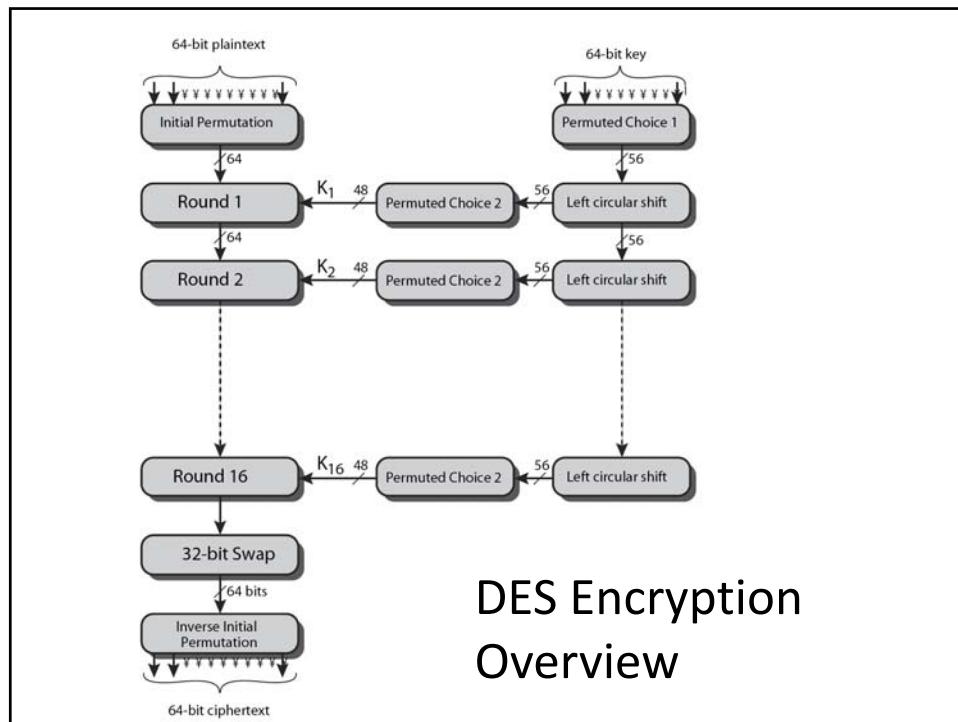


## Fiestel Cipher Structure – Specs

- Block size
  - larger block sizes mean greater security
- Key Size
  - larger key size means greater security
- Number of rounds
  - multiple rounds offer increasing security
- Round key generation algorithm
  - greater complexity will lead to greater difficulty of cryptanalysis

## DES: The Data Encryption Standard

- Most widely used block cipher in the world
- Adopted by NIST in 1977
- Based on the Feistel cipher structure with 16 rounds of processing
- Block = 64 bits
- Key = 56 bits
- Specific to DES
  - Design of the  $f()$  function
  - Round keys derivation



## Attacks on DES

- Brute-force key search
  - Needs only two plaintext-ciphertext samples
  - $O(2^{55})$
- Differential cryptanalysis
  - Look for correlation between I/O
  - Possible to find a key with  $2^{47}$  plaintext-ciphertext samples
  - Known-plaintext attack
- Linear cryptanalysis:
  - Look for correlations in bits of plaintext and ciphertext
  - Possible to find a key with  $2^{43}$  plaintext-ciphertext samples
  - Known-plaintext attack

## DES Cracker

- DES Cracker (1998)
  - A DES key search machine
  - contains 1536 chips
  - Cost: \$250,000
  - could search 88 billion keys per second
  - won RSA Laboratory's "**DES Challenge II-2**"
    - 56 hours to find a key
- DES is feeling its age... a more secure cipher is needed

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## Multiple Encryption with DES

- In 2001, NIST published the Advanced Encryption Standard (AES) to replace DES
- But users in commerce and finance are not ready to give up on DES
- Temporary solution
  - Encrypt multiple times using multiple keys
    - 2DES
    - 3DES

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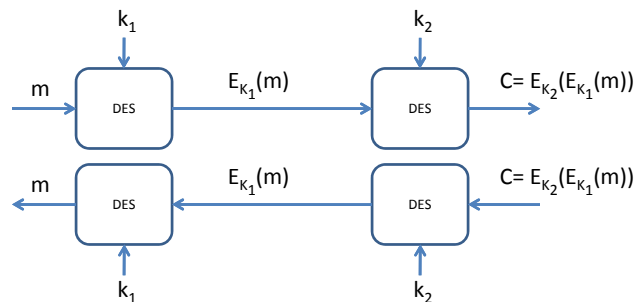


## 2DES

- Encryption
  - $c = E_{k_2}(E_{k_1}(m))$
- Decryption
  - $m = D_{k_1}(D_{k_2}(c))$
- Key length:  $56 \times 2 = 112$  bits
- Does it mean  $O(2^{111})$  steps to brute-force?
  - Not really!

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## Meet-in-the-Middle Attack on 2DES



- Given two pairs  $(m, c)$  and  $(m', c')$ 
  - Encrypt  $m$  with all  $2^{56}$  possible keys for  $k_1$
  - Decrypt  $c$  with all  $2^{56}$  possible keys for  $k_2$
  - If  $E_{k_1}(m) = D_{k_2}(c)$ , try these keys on  $(m', c')$
  - If works,  $(K1', K2') = (K1, K2)$  with high probability.
  - Takes  $O(2^{56})$  steps
    - Attacking DES takes  $O(2^{55})$  steps

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## 3DES with two keys

- Encryption
  - $c = E_{k_1}(E_{k_2}(E_{k_1}(m)))$
- In practice
  - $c = E_{k_1}(D_{k_2}(E_{k_1}(m)))$
- Also called EDE (Encryption-Decryption-Encryption)
- Backward compatibility
  - If  $k_1=k_2 \rightarrow 3DES = DES$
- No practical attacks up to date
- Standard ANSI X9.17 and ISO 8732

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## 3DES with three keys

- Encryption
  - $c = E_{k_3}(E_{k_2}(E_{k_1}(m)))$
- Backward compatibility
  - If  $k_1=k_3 \rightarrow 3DES \text{ w/ 3 keys} = 3DES \text{ w/ 2 keys}$
  - If  $k_1=k_2=k_3 \rightarrow 3DES \text{ w/ 3 keys} = DES$
- Used by some apps
  - E.g., PGP, S/MIME

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## Problems with block ciphers

- What if  $m$  is larger than a block size?
- Permutation / Substitution attack is trivial
- Several “mode” of operation



## DES modes

- Block modes
  - Electronic code-book (ECB)  $m_i = E_k(p_i)$ 
    - Local Error, parallel enc/dec
    - Same cleartext = Same ciphertext, perm/sub attack
  - Chained block cipher (CBC)  $c_i = E_k(c_{i-1} \text{ XOR } m_i)$ 
    - Need IV, transmission error affects two blocks
- Stream modes
  - Output feedback (OFB)  $v_i = E_k(v_{i-1}) \quad c_i = m_i \text{ XOR } v_i$ 
    - Local error, pre-computation
  - Cipher feedback (CFB)  $c_i = m_i \text{ XOR } E_k(c_{i-1})$ 
    - Error propagation

## Advanced Encryption Standard

- National Institute of Science and Technology (NIST) regulates standardization in the US
- DES is an aging standard that no longer addresses today's needs for strong encryption
- Triple-DES: Endorsed by NIST as a "de facto" standard
- AES: Advanced Encryption Standard
  - Finalized in 2001
  - Goal is to define the Federal Information Processing Standard (FIPS) by selecting a new encryption algorithm suitable for encrypting government documents
  - Candidate algorithms must be:
    - Symmetric-key ciphers supporting 128, 192, and 256 bit keys
    - Royalty-Free
    - Unclassified (i.e. public domain)
    - Available for worldwide export

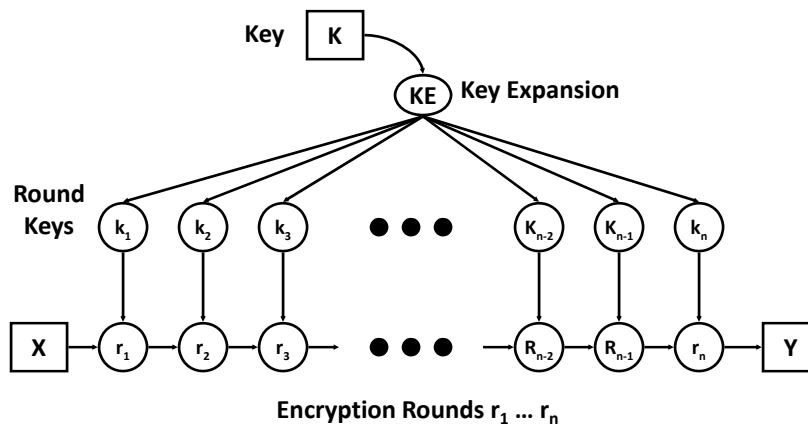
## History

- AES Round-3 Finalist Algorithms:
  - MARS
    - Candidate offering from IBM
  - RC6
    - By Ron Rivest of MIT & RSA Labs, creator of the widely used RC4/RC5 algorithm and "R" in RSA
  - Twofish
    - From Counterpane Internet Security, Inc.
  - Serpent
    - by Ross Anderson, Eli Biham and Lars Knudsen
  - Rijndael
    - by Joan Daemen and Vincent Rijmen (KUL, Belgium)

## The winner: Rijndael

- Joan Daemen and Vincent Rijmen
  - Proton World International
  - Katholieke Universiteit Leuven
- Key length
  - 128, 192, and 256
- Block length
  - 128, 192, and 256
    - AES only allows 128 bits
- Speed improvement over DES in both hw and sw implementations
  - 8.8 Mbytes/sec on a 200MHz Pentium Pro

## Rijndael



- Key is expanded to a set of  $n$  round keys
- Input block  $X$  undergoes  $n$  rounds of operations (each operation is based on value of the  $n$ -th round key), until it reaches a final round.
- Strength of algorithm relies on the fact that it's very difficult to obtain intermediate result (or state) of round  $n$  from round  $n+1$  without the round key.

# Rijndael

- Secure
  - Immune to
    - Linear and differential cryptanalysis
    - Known-key and related-key attacks
    - Square attack
    - Interpolation attacks
    - Weak-keys
  - No key-recovery attacks faster than exhaustive search
- Future:
  - Rijndael is an extremely fast, state-of-the-art, highly secure algorithm
  - Amenable to efficient implementation in both hw and sw
  - Requires no special instructions to obtain good performance on any computing platform
  - However, Triple-DES, still highly secure and supported by NIST, is expected to be common for the foreseeable future